

JUNKERS JU 88 in *THE SPADE*.

Ju 88 Starting Model

You will begin with a Ju 88 A-1. If it is irreparable, shot down or you need to replace it for any other reason you will receive a brand new Ju 88 A-5. (*The A-4 was introduced toward the end of the Battle of Britain, but it is not included at this stage.*)

Tour of Duty: You will fly until you are captured, sent home due to wounds, killed in action or the war is over.

As an option you can roll on the following table for your starting model:

Ju 88 Starting Model	
D6	Model
1-4	A-1
5-6	A-5

As an option to the replacement aircraft you can roll on this table:

Ju 88 Replacement Model	
D6	Model
1-2	A-1
3-6	A-5

In this He 111 *B-17: Queen of the Skies Ju 88 Schnellbomber* Variant, the difference between the models will be as follows:

Ju 88 A-1:

Crew: 4 - Pilot, Observer (Bombardier/Navigator/Gunner), Wireless Operator/Gunner, Engineer/Gunner

Armament:

1x MG 15 7.92 mm Cock-pit Gun fired by Observer

1x MG 15 7.92 mm Rear Gun fired by Wireless Operator

1x MG 15 7.92 mm Rear Ventral Gun fired by Engineer

Ju 88 A-5:

Crew: 4 - Pilot, Observer (Bombardier/Navigator/Gunner), Wireless Operator/Gunner, Engineer/Gunner

Armament:

1x MG 15 7.92 mm Cock-pit Gun fired by Observer

1x MG 15 7.92 mm Rear Gun fired by Wireless Operator

1x MG 15 7.92 mm Rear Gun fired by Engineer

1x MG 15 7.92 mm Rear Ventral Gun fired by Engineer

The Ju 88 in *The Spade*:

- It may Dive Bomb.
 - i) Left and right wing root will take one damage. (The early models had problems with the air frame.)
- If not at Low-Level, it may dive to escape RAF fighters:
 - i) If higher than 10.000 ft it may escape two waves. If lower than 10.000 ft it may escape one wave. If the dive was initiated at lower than 10.000 ft

or it has escaped two waves, the Ju 88 will be at Low-Level. **Example:** *Ju 88 higher than 10.000 ft: Three waves attacks. It may escape two of these. It will be attacked by one wave at Low-Level.*

- ii) Roll D6: 1-4: No effect. 5-6: Left and right wing root will take one damage.
- Evasive Action is allowed at Low-Level. Fighter To Hit is -2 and -1 hit when fighter hits.

Interesting Links:

<http://pagesperso-orange.fr/christophe.arribat/stofju88.html>

<http://www.battleofbritain.net/0016.html>

<http://www.uboat.net/technical/ju88.htm>

http://www.historyofwar.org/subject_air_ju88.html

<http://www.xs4all.nl/~fbonne/warbirds/ww2htmls/junkju88.html>

<http://www.airpages.ru/cgi-bin/epg.pl?nav=lw60&page=ju88a>